NAME			

DATE

POPULATIONS AND PREDICTIONS DATA COLLECTION

Record information about your games of Liar's Dice.

The next page has descriptions of what should be recorded in each row.

Round	o	1	2	3	4	5	6	7	8	9	10
How many times I bid											
Record your dice											
Total Count of dice											
Final bid "Count"											
Final bid "Value"											
Did the Challenge win?											
Percentage of total dice my population represents.											

Round - On round 0 record what the game looked like when starting. Then record the data about the round after you have completed the challenge each round.

How many times I bid - This number is likely to be either 0 or 1 but may be larger depending on how your partners play.

Record your dice - Record the numbers you can see on your dice and put them in order from smallest to largest.

Total count of dice - Record how many dice all the players have together. This number will start higher, 15-25 but then it will be reduced each time you finish a round.

Final bid Count - This box will record the number of dice called before the challenge.

Final bid Value - This box will record the number on dice called before the challenge.

Did the challenge win - If the challenger won write Yes if the challenger lost then write No.

Percentage of total dice my population represents – This is a calculation. Each calculation will require **Total count of dice** divided by the number of dice you had in the record your dice section.



